

Norsgard

ERRATA

SEPTEMBER 2015

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6-8 instead of 6-7

RESULT	DAMAGE EFFECT
1	INSTANT: The blow produces no further effects. DELAYED: The model suffers a flesh wound.
2-5	INSTANT: The blow produces no further effects. DELAYED: The model suffers a serious wound.
6-8	INSTANT: The model enters the dying state and may not attack during this combat. DELAYED: The blow produces no further effects.
9+	INSTANT: The model is rendered unconscious or dead ; remove it from play immediately. DELAYED: The blow produces no further effects.



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RAVN SKALLER - 47GC *instead of 55 GC*

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NIFL GUARD - 54GC *instead of 51 GC*

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CRIMSON CHAMPION - 40GC *instead of 42 GC*

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WARCHIEF - 46GC *instead of 43 GC*
BLOODTHIRSTY *instead of Battle Mage - Bloodthirsty*
FEAR/10 *instead of Fear/9*

PERSECUTOR - 34GC *instead of 32 GC*

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MISTRESS OF THE HUNT - 56GC *instead of 54 GC*

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HILLE HUNTRESS - CAMOUFLAGE - shooting tests against the model are made with a penalty/1. *instead of penalty/2*

VEI-BANSHEE - FEAR/8 *instead of Fear/7*

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BLACK RAGE [...] All **friendly** models within 4" of the user increase their **ATT** by +1 until the end of the current Combat Phase. Each friendly model within the aura's area of effect, even if he does not currently benefit from its effects, must roll a D10 at the start of the next Resolution Phase.

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SIEGE MASTER - 30GC *instead of 43 GC*